



Office of the Comptroller

To: Celeste Amato, Clerk to the Board of Estimates
From: Bill Henry, Comptroller
Date: January 8, 2024
Re: BOE 1/10/2024 Abstention Memo

Based on the final agenda for the Board of Estimates' January 10, 2024 meeting, I have the following abstentions to note:

1. SB-23-14791 Employees' Retirement Systems – Personnel – Employee Travel Reimbursement
2. SB-23-14789 Employees' Retirement Systems – Personnel – Employee Travel Request
3. SB-23-14793 Employees' Retirement Systems – Personnel – Employee Travel Request
4. SB-23-14792 Employees' Retirement Systems – Personnel – Employee Travel Request
5. SB-23-14711 Employees' Retirement Systems – Personnel – Employee Travel Request
6. SB-23-14778 Fire – Personnel – Employee Travel Reimbursement
7. SB-23-14770 Fire & Police Employee's Retirement System – Personnel – Employee Travel Request
8. SB-23-14768 Fire & Police Employee's Retirement System – Personnel – Employee Travel Request
9. SB-23-14772 Fire & Police Employee's Retirement System – Personnel – Employee Travel Request
10. SB-23-14806 Housing and Community Development – Personnel – Employee Travel Request
11. SB-23-14805 Housing and Community Development – Personnel – Employee Travel Request
12. SB-23-14790 Law – Personnel – Employee Travel Request
13. SB-23-14836 Mayoralty – Personnel – Employee Travel Request
14. SB-23-14619 Police – Personnel – Employee Travel Reimbursement
15. SB-23-14701 Police – Personnel – Employee Travel Request

I am abstaining from all travel requests while my office engages with the Administration in collaborative discussions to rationalize the process for approval and oversight of travel requests in the context of implementation of the Workday financial management system.

I would appreciate your making this Memorandum part of the Board's record for its January 10, 2024 meeting. Should you have any questions or need any additional information, please feel free to contact me at 410-396-4755.

Cc: Honorable President Nick J. Mosby
Members of the Board of Estimates